

Title: Seidl: Programoptimierung (11.12.2013)

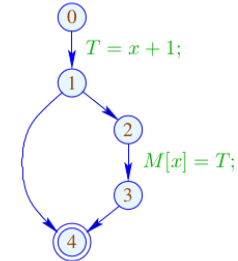
Date: Wed Dec 11 08:32:32 CET 2013

Duration: 87:21 min

Pages: 50

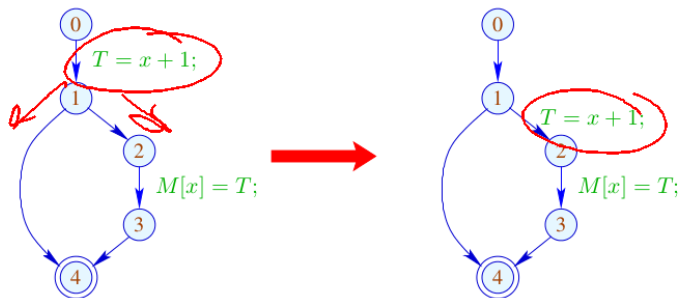
1.9 Eliminating Partially Dead Code

Example:



$x + 1$ need only be computed along one path ;-(

Idea:



Problem:

- The definition $x = e;$ ($x \notin Vars_e$) may only be moved to an edge where e is safe ;-(
- The definition must still be available for uses of x ;-(

⇒

We define an analysis which maximally delays computations:

$$\begin{aligned}
 [;]^\# D &= D \\
 [x = e;]^\# D &= \begin{cases} D \setminus (Use_e \cup Def_x) \cup \{x = e;\} & \text{if } x \notin Vars_e \\ D \setminus (Use_e \cup Def_x) & \text{if } x \in Vars_e \end{cases}
 \end{aligned}$$

↑ ↑
y + z

... where:

$$\begin{aligned} Use_e &= \{y = e'; | y \in Vars_e\} \\ Def_x &= \{y = e'; | y \equiv x \vee x \in Vars_{e'}\} \end{aligned}$$

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\implies

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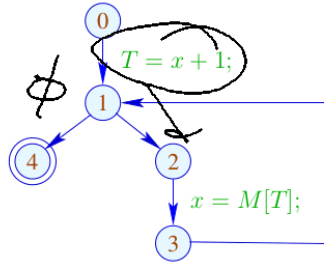
For the remaining edges, we define:

$$\begin{aligned} [x = M[e];]^{\#} D &= D \setminus (Use_e \cup Def_x) \\ [M[e_1] = e_2;]^{\#} D &= D \setminus (Use_{e_1} \cup Use_{e_2}) \\ [\text{Pos}(e)]^{\#} D &= [\text{Neg}(e)]^{\#} D = D \setminus Use_e \end{aligned}$$

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Warning:

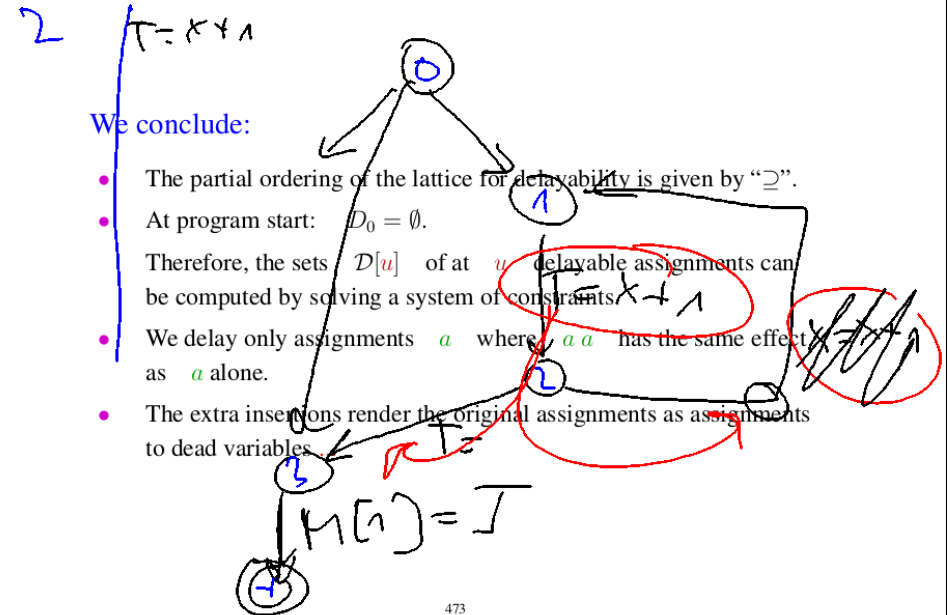
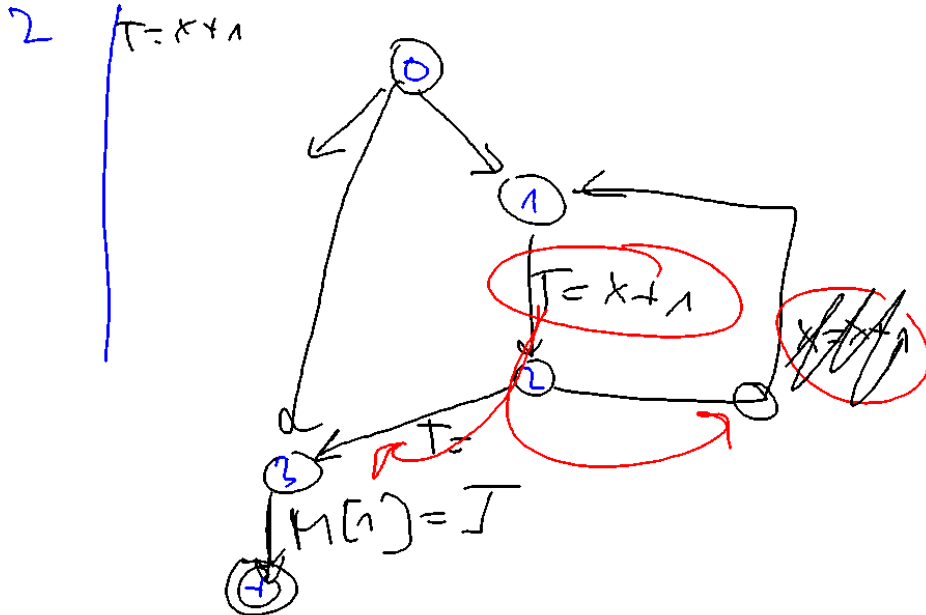
We may move $y = e;$ beyond a join only if $y = e;$ can be delayed along all joining edges:



Here, $T = x + 1;$ cannot be moved beyond 1 !!!

We conclude:

- The partial ordering of the lattice for delayability is given by " \supseteq ".
- At program start: $D_0 = \emptyset$.
Therefore, the sets $D[u]$ of at u delayable assignments can be computed by solving a system of constraints.
- We delay only assignments a where aa has the same effect as a alone.
- The extra insertions render the original assignments as assignments to dead variables ...



We conclude:

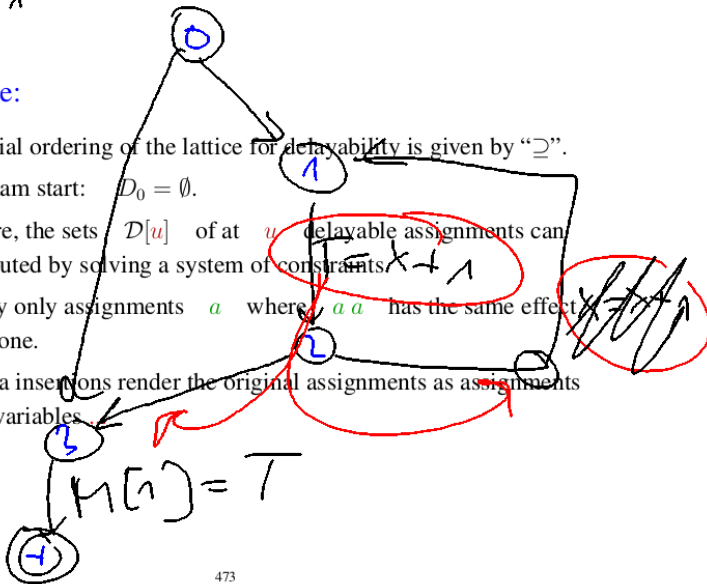
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$$T = x + 1$$

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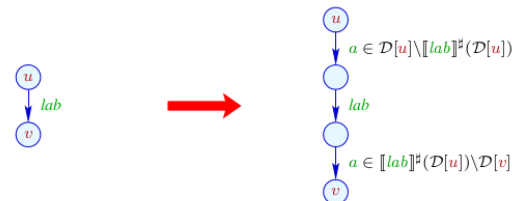
$$[M[e_1] = e_2;]^{\sharp} D = D \setminus (Use_{e_1} \cup Use_{e_2})$$

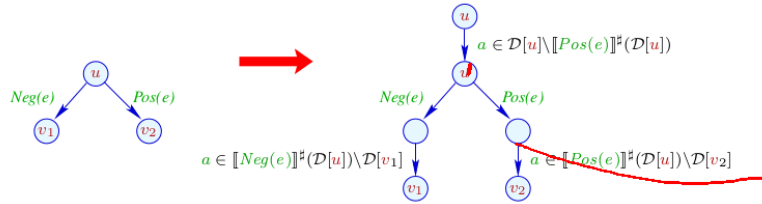
$$[Pos(e)]^{\sharp} D = [Neg(e)]^{\sharp} D = D \setminus Use_e$$

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Transformation 7:



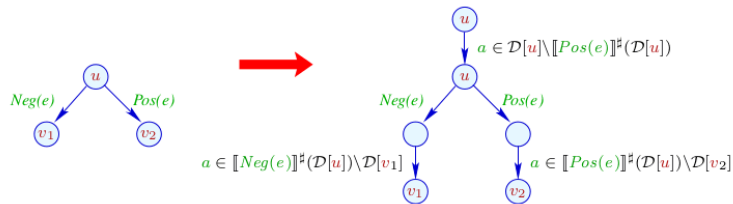
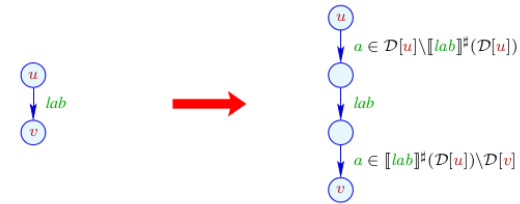


Note:

Transformation T7 is only meaningful, if we subsequently eliminate assignments to dead variables by means of transformation T2 :-)

In the example, the partially dead code is eliminated:

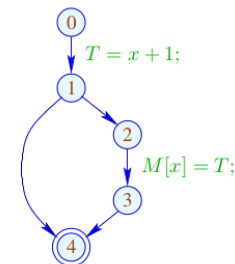
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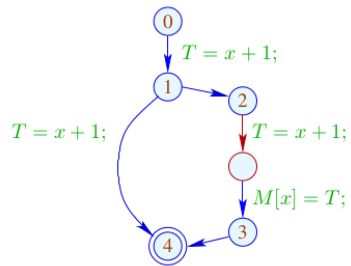
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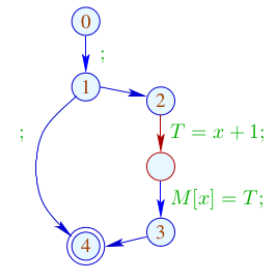


	\mathcal{D}
0	\emptyset
1	$\{T = x + 1;\}$
2	$\{T = x + 1;\}$
3	\emptyset
4	\emptyset



	\mathcal{D}
0	\emptyset
1	$\{T = x + 1;\}$
2	$\{T = x + 1;\}$
3	\emptyset
4	\emptyset

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	\mathcal{L}
0	$\{x\}$
1	$\{x\}$
2	$\{x\}$
2'	$\{x, T\}$
3	\emptyset
4	\emptyset

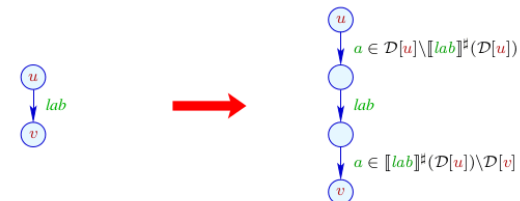
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Remarks:

- After $T7$, all original assignments $y = e;$ with $y \notin \text{Vars}_e$ are assignments to dead variables and thus can always be eliminated :-)
- By this, it can be proven that the transformation is guaranteed to be non-degrading efficiency of the code :-))
- Similar to the elimination of partial redundancies, the transformation can be repeated :-)

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Conclusion:

- The design of a **meaningful** optimization is non-trivial.
- Many transformations are advantageous only in connection with other optimizations :-)
- The **ordering** of applied optimizations matters !!
- Some optimizations can be iterated !!!

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... a meaningful ordering:

T4	Constant Propagation Interval Analysis Alias Analysis
T6	Loop Rotation
T1, T3, T2	Available Expressions
T2	Dead Variables
T7, T2	Partially Dead Code
T5, T3, T2	Partially Redundant Code

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2 Replacing Expensive Operations by Cheaper Ones

2.1 Reduction of Strength

(1) Evaluation of Polynomials

$$f(x) = a_n \cdot x^n + a_{n-1} \cdot x^{n-1} + \dots + a_1 \cdot x + a_0$$

	Multiplications	Additions
naive	$\frac{1}{2}n(n+1)$	n
re-use	$2n-1$	n
Horner-Scheme	n	n

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Idea:

$$f(x) = (\dots((a_n \cdot x + a_{n-1}) \cdot x + a_{n-2}) \dots) \cdot x + a_0$$

(2) Tabulation of a polynomial $f(x)$ of degree n :

- To recompute $f(x)$ for every argument x is too expensive :-)
- Luckily, the n -th differences are constant !!!

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$$a(x+n)^n - ax^n = \sum_i \binom{n}{i} x^i - ax^n$$

Example:

$$f(x) = 3x^3 - 5x^2 + 4x + 13$$

n	f(n)	Δ	Δ ²	Δ ³
0	13	2	8	18
1	15	10	26	18
2	25	30	44	18
3	61	80		
4	141			

Here, the n-th difference is always

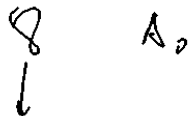
$$\Delta_h^n(f) = n! \cdot a_n \cdot h^n \quad (h \text{ step width})$$

Costs:

- n times evaluation of f ;
- $\frac{1}{2} \cdot (n-1) \cdot n$ subtractions to determine the Δ^k ;
- n additions for every further value :-)



Number of multiplications only depends on n :-))



Simple Case:

$$f(x) = a_1 \cdot x + a_0$$

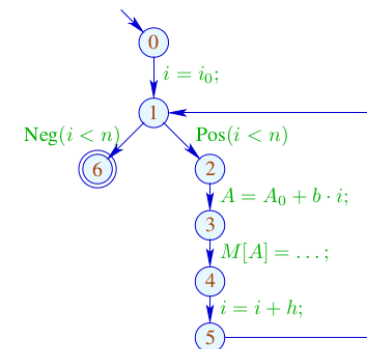
- ... naturally occurs in many numerical loops :-)
- The first differences are already constant:

$$f(x+h) - f(x) = a_1 \cdot h$$

- Instead of the sequence: $y_i = f(x_0 + i \cdot h), i \geq 0$
we compute:
 $y_0 = f(x_0), \Delta = a_1 \cdot h$
 $y_i = y_{i-1} + \Delta, i > 0$

Example:

```
for (i = i_0; i < n; i = i + h) {
    A = A_0 + b · i;
    M[A] = ...;
}
```

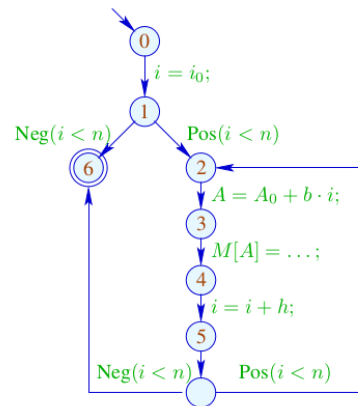


... or, after loop rotation:

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i = i0;
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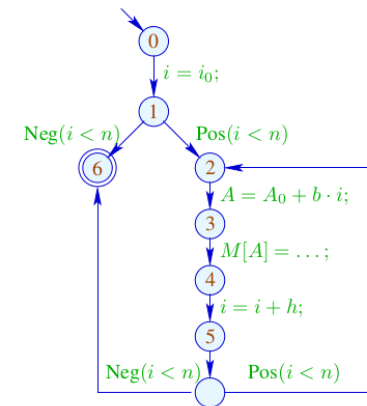
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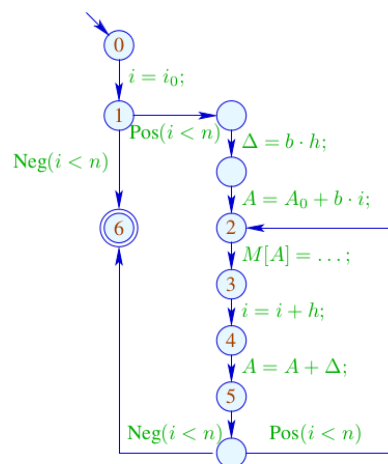
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... and reduction of strength:

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Warning:

- The values b, h, A_0 must not change their values during the loop.
- i, A may be modified at exactly one position in the loop :-(
 → i may not be used else-where.
- One may try to eliminate the variable i altogether :
 → The initialization must be transformed into:
 $A = A_0 + b \cdot i_0$.
 → The loop condition $i < n$ must be transformed into:
 $A < N$ for $N = A_0 + b \cdot n$.
 → b must always be different from zero !!!

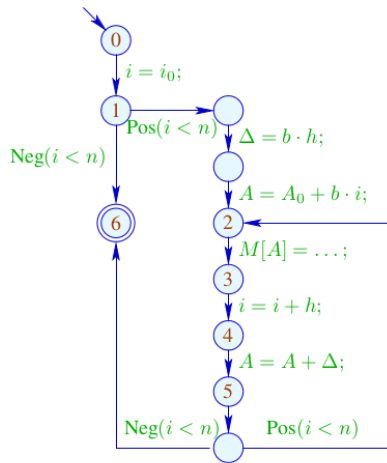
490

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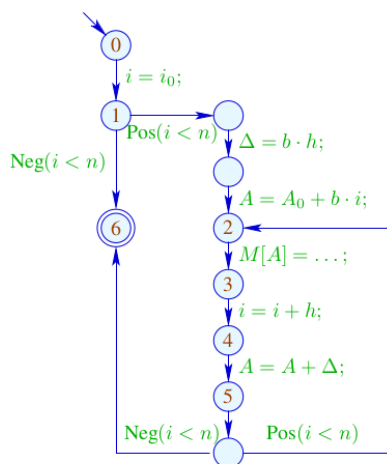
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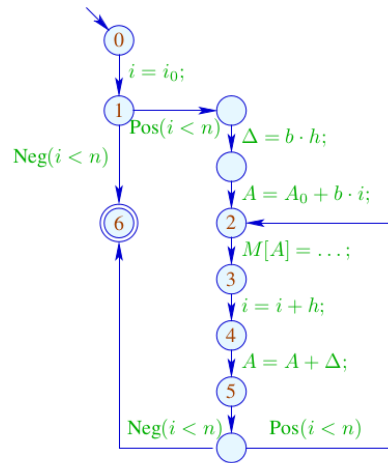
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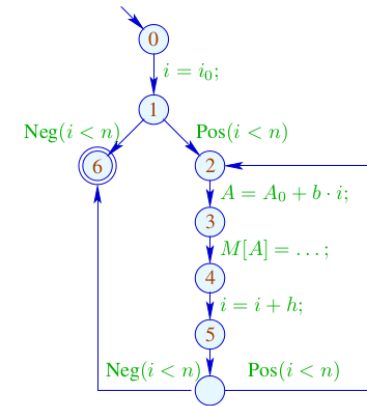
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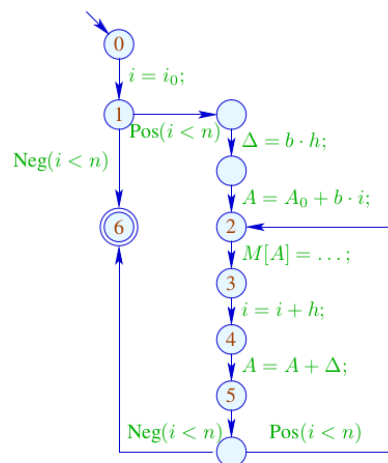
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Approach:

Identify

- ... loops;
- ... iteration variables;
- ... constants;
- ... the matching use structures.

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Loops:

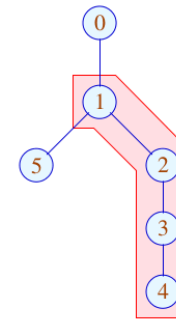
... are identified through the node v with back edge $(_, _, v) :-)$

For the sub-graph G_v of the cfg on $\{w \mid v \Rightarrow w\}$, we define:

$$\text{Loop}[v] = \{w \mid w \rightarrow^* v \text{ in } G_v\}$$

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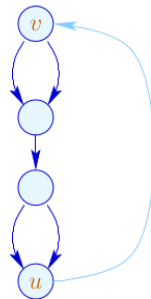
Example:



	\mathcal{P}
0	{0}
1	{0, 1}
2	{0, 1, 2}
3	{0, 1, 2, 3}
4	{0, 1, 2, 3, 4}
5	{0, 1, 5}

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We are interested in edges which during each iteration are executed exactly once:



This property can be expressed by means of the pre-dominator relation ...

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