Script generated by TTT

Title: Seidl: Functional Programming and

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... in the GCD Program (1):

assignment: x = x-y; post-condition: A

weakest pre-condition:

$$A[x - y/x] \equiv \gcd(a, b) = \gcd(x - y, y)$$
$$\equiv \gcd(a, b) = \gcd(x, y)$$
$$\equiv A$$

Example

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General Principle

- Every assignment transforms a post-condition B into a minimal assumption that must be valid before the execution so that B is valid after the execution.
- In case of an assignment x = e; the weakest pre-condition is given by

$$\mathbf{WP}[x = e;] (B) \equiv B[e/x]$$

This means: we simply substitute everywhere in B, x by e !!!

• An arbitrary pre-condition A for a statement s is valid, whenever

$$A \Rightarrow \mathbf{WP}[\![s]\!] (B)$$

// A implies the weakest pre-condition for B.

... in the GCD Program (1):

assignment: x = x-y; post-condition: A weakest pre-condition:

$$A[x - y/x] \equiv gcd(a, b) = gcd(x - y, y)$$
$$\equiv gcd(a, b) = gcd(x, y)$$
$$\equiv A$$

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General Principle

 Every assignment transforms a post-condition B into a minimal assumption that must be valid before the execution so that B is valid after the execution.

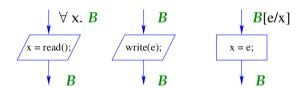
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Wrap-up



$$\begin{aligned} \mathbf{WP}[\![\, ; \,]\!](B) & \equiv & B \\ \mathbf{WP}[\![\, \mathbf{x} \, = \, \mathbf{e} \, ; \,]\!](B) & \equiv & B[e/x] \\ \mathbf{WP}[\![\, \mathbf{x} \, = \, \mathbf{read}() \, ; \,]\!](B) & \equiv & \forall \, x. \, B \\ \mathbf{WP}[\![\, \mathbf{write}(\mathbf{e}) \, ; \,]\!](B) & \equiv & B \end{aligned}$$

Wrap-up



$$\begin{aligned} \mathbf{WP}[\![;]\!](B) &\equiv & B \\ \mathbf{WP}[\![x = e;]\!](B) &\equiv & B[e/x] \\ \mathbf{WP}[\![x = read();]\!](B) &\equiv & \forall x.B \\ \mathbf{WP}[\![write(e);]\!](B) &\equiv & B \end{aligned}$$

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Discussion

- For all actions, the wrap-up provides the corresponding weakest pre-conditions for a post-condition B.
- An output statement does not change any variable. Therefore, the weakest pre-condition is *B* itself.
- An input statement x=read(); modifies the variable x unpredictably.

In order B to hold after the input, B must hold for every possible x before the input.

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The argument for the assertion before the loop is analogous:

$$b \equiv y \neq x$$

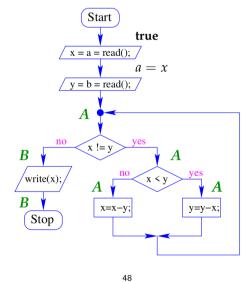
$$\neg b \wedge B \equiv B$$

$$b \wedge A \equiv A \wedge x \neq y$$

 $A \equiv (A \land x = y) \lor (A \land x \neq y)$ is the weakest precondition for the conditional branching.

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Orientation



Summary of the Approach

- Annotate each program point with an assertion.
- Program start should receive annotation true.
- Verify for each statement s between two assertions A and B, that A implies the weakest pre-condition of s for B i.e.,

$$A \Rightarrow \mathbf{WP}[s](B)$$

• Verify for each conditional branching with condition b, whether the assertion A before the condition implies the weakest pre-condition for the post-conditions B_0 and B_1 of the branching, i.e.,

$$A \Rightarrow \mathbf{WP}[\![b]\!] (B_0, B_1)$$

An annotation with the last two properties is called locally consistent.

Recap (2)

- An execution trace π traverses a path in the control-flow graph.
- It starts in a program point u_0 with an initial state σ_0 and leads to a program point u_m with a final state σ_m .
- Every step of the execution trace performs an action and (possibly) changes program point and state.

The trace π can be represented as a sequence

$$(u_0, \sigma_0)s_1(u_1, \sigma_1)\ldots s_m(u_m, \sigma_m)$$

where s_i are elements of the control-flow graph, i.e., basic statements or conditions (guards) ...

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Remarks

- If the start point of the program is annotated with **true**, then every execution trace reaching program point v satisfies the assertion at v.
- In order to prove that an assertion A holds at a program point v, we require a locally consistent annotation satisfying:
 - The start point is annotated with **true**.

Theorem

Let p be a MiniJava program, let π be an execution trace starting in program point u and leading to program point v.

Assumptions:

- The program points in p are annotated by assertions which are locally consistent.
- The program point u is annotated with A.
- The program point v is annotated with B.

Conclusion:

If the initial state of π satisfies the assertion A, then the final state satisfies the assertion B.

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