# Script generated by TTT

Distributed\_Applications (07.05.2013) Title:

Tue May 07 14:30:16 CEST 2013 Date:

Duration: 89:05 min

28 Pages:



## Processing of service requests









Google 🛂 Google

The client-server model implements a sort of *handshaking principle*, i.e., a client invokes a server operation,

suspends operation (in most of the implementations), and resumes work once the server has fulfilled the

Definition: A time service provides a synchronized system-wide time for all nodes in the network.



Generated by Targeteam

₽ - - X



clients and servers have different life spans; servers manage these requests in a queue.

Single dedicated server process

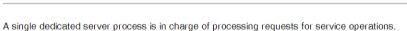
Cloning of new server processes

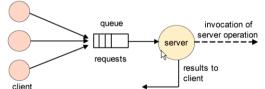
## Parallel request processing through threads

This is a variant of the second approach.

Shared address space, i.e. the approach allows shared utilization of variables;

Generated by Targeteam





C:\www\va-ss13\whiteboard\va\_course3.4.html

Concepts for client-server applications Processing of service requests

LDAP - Lightweight Directory Access Protocol

requested service. Terms and definitions

File service Time service

Failure tolerant services

A Corgeschlagene Sites • Einf VAE

no parallel processing of requests, which results in the following disadvantage:

approach may be time consuming.

no interruption of the processing of the current request when a higher prioritized request appears in the queue.

server becomes bottleneck.

## Cloning of new server processes

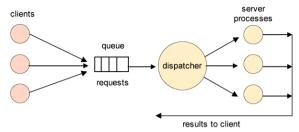




## Processing of service requests



Every incoming request is handled by a new server process.



Cloning of new server processes is expensive;

Synchronization of access to shared persistent data;

Parallel processing of several applications is possible;

clients and servers have different life spans; servers manage these requests in a queue. 🛴

Single dedicated server process

Cloning of new server processes

## Parallel request processing through threads

This is a variant of the second approach.

Shared address space, i.e. the approach allows shared utilization of variables;

Generated by Targeteam



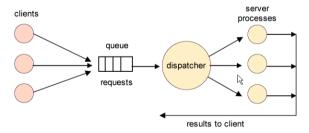
## Cloning of new server processes





Generated by Targeteam





Cloning of new server processes is expensive;

Synchronization of access to shared persistent data;

Parallel processing of several applications is possible;



## Processing of service requests



clients and servers have different life spans; servers manage these requests in a queue

Single dedicated server process

Cloning of new server processes

## Parallel request processing through threads

This is a variant of the second approach.

Shared address space, i.e. the approach allows shared utilization of variables;

Generated by Targeteam



## Processing of service requests







File service



clients and servers have different life spans; servers manage these requests in a queue.

Single dedicated server process

Cloning of new server processes

#### Parallel request processing through threads

This is a variant of the second approach.

Shared address space, i.e. the approach allows shared utilization of variables;

Generated by Targeteam

1

**Definition:** A **file service** [Svobodova 1984] provides (remote) centralized data storage facilities to clients distributed among a network.

server deals with bulk data storage, high performance computation, collecting/managing large amounts of data. client deals with "attractive" display, quick interaction times.

use of caching to speed up response time. Use of cache "hints" to facilitate cache management

speed up system when hint is correct.

P5

mechanism to detect wrong hint and seek up-to-date information.

#### Distinction between stateless and stateful

Stateless server

Stateful server

Generated by Targeteam

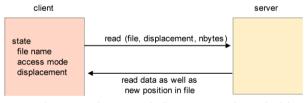


#### Stateless server





Stateless server do not manage any state information about their clients; the client must supply all necessary parameters to process the request.



stateless server does not track clients or ensure ) that cached data stays up to date  $\Rightarrow$  cache refresh is responsibility of the client.

client uses often write-through caching policy.

A crashed server can be restarted without dealing with state reinstallments.

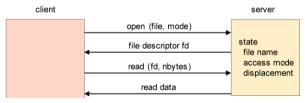
Generated by Targeteam



## Stateful server



Stateful server subsystems manage state information about their clients.



server tracks its clients and takes actions to keep their cached states up-to-date. Client can trust its cached data ⇒ cache is owned by the server.

As a consequence, programming at the client site becomes less complex.

stateful transactional server architecture: after recovery of server crash an abort message is sent to client.





Name service





The client-server model implements a sort of handshaking principle, i.e., a client invokes a server operation, suspends operation (in most of the implementations), and resumes work once the server has fulfilled the requested service.

Terms and definitions

Concepts for client-server applications

Processing of service requests

File service

Time service

**Definition:** A time service provides a synchronized system-wide time for all nodes in the network.

Name service

LDAP - Lightweight Directory Access Protocol

Failure tolerant services

**Definition:** A name service, sometimes called a directory service, provides (remote) centralized name management facilities to clients distributed among a network; names refer to objects; examples are files, other servers, services, personal computers, printers, as well as users.

Name servers manage a list of names. Such a directory entry might be stored in a data structure

name /\* Name of the object as parameterized in a client request.\*/

address /\* Address of the object within the network, e.g., host number concatenated

with communication port number. \*/

access information /\* This access information may limit access to the object for particular

attributes /\* Additional attributes of the object. \*/

#### Example for a Name Service

Generated by Targetean



Example for a Name Service



Generated by Targeteam

Generated by Targeteam



**Animation Domain Name Service** 



## Domain Name System (DNS):

hierarchical domain-based naming scheme for the Internet.

distributed database for implementing this naming scheme.

mapping of host names and email destinations (e.g. www11.in.tum) to their respective IP addresses.

top-level organizational domains:

edu: universities and other educational institutions

com: commercial organizations

de: organization in Germany

DNS database is distributed across a logical network of name servers.

Each server stores primarily data for the local domain.

**Animation Domain Name Service** 





Iterativ Rekursiv





## Domain Name System (DNS):

hierarchical domain-based naming scheme for the Internet.

distributed database for implementing this naming scheme.

mapping of host names and email destinations (e.g. www11.in.tum) to their respective IP addresses.

top-level organizational domains:

edu: universities and other educational institutions

com: commercial organizations

de: organization in Germany

DNS database is distributed across a logical network of name servers.

Each server stores primarily data for the local domain.

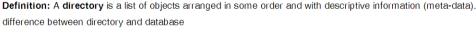
#### **Animation Domain Name Service**

Generated by Targeteam



#### **Basics**





k directory has a high volume of read requests

directories do not support transactions

different query languages

A directory service is a name service containing object names and meta-data.

Queries in directories: based on names and meta-data

White Pages: object access according to object name.

Yellow Pages: object access according to object meta-data.

LDAP is a communication protocol supporting access to / update of directory information.

it has been developed as simple alternative to X.500 standard.

it is based on TCP/IP rather than the ISO/OSI protocol stack.

modern web browsers (for example netscape) support LDAP.

LDAP specifies several models

information model: basic data structures

naming model: referencing of objects (distinguished names)

functional model: communication protocol and operations

security model: control for directory access





LDAP is a protocol supporting the access to and update of directory information. It is an open industry standard. LDAP is used by the IntegraTUM project to provide a university-wide directory service at TUM.

**Basics** 

LDAP architecture

Information model

Naming model

Functional model

Idif - exchange format

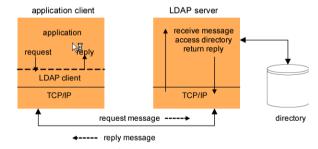
Generated by Targetean



## LDAP architecture



The LDAP architecture is based on the client-server model and the TCP/IP protocols.



LDAP uses strings for data representation.

General interaction process

1. Client initiates a session with the LDAP server (binding).

Client specifies a name or an IP address and port (e.g. port 389) of the LDAP server.

Client specifies user name and password.

- 2. Client invokes LDAP operations (read, write, seek).
- 3. Client terminates session (unbinding).





Information model

A directory entry describes an object, for example person, printer, server, organizations etc.

each entry has a distinguished name (DN).



Generated by Targeteam

A directory entry describes an object, for example person, printer, server, organizations etc.

each entry has a distinguished name (DN).

each entry has a set of attributes with a type and one or several values.

## Attribute syntax

## **Examples**

each entry has a set of attributes with a type and one or several values. Attribute syntax

Examples

Generated by Targeteam



Naming model





LDAP - Lightweight Directory Access Protocol





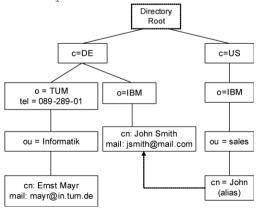
The LDAP naming model defines how entries are identified and organized. Any distinguished name (DN) of an object consists of a sequence of parts, so-called relative distinguished names (RDN).

The entries in an LDAP directory are hierarchically structured as tree (Directory Information Tree, DIT).

Example of DN: cn=John Smith, o=IBM, c=DE.

DIT also supports aliases.

DIT can be distributed across several servers. Reference to entries of other LDAP servers via URLs.





LDAP is a protocol supporting the access to and update of directory information. It is an open industry standard. LDAP is used by the IntegraTUM project to provide a university-wide directory service at TUM.

**Basics** 

LDAP architecture

Information model

Naming model

Functional model

Idif - exchange format





The search operation allows a client to request that an LDAP server search through some portion of the DIT for information meeting user-specified criteria in order to read and list the result(s).

## Examples

find the postal address for cn=John Smith,o=IBM,c=DE.

find all entries which are children of ou=Informatik,o=TUM,c=DE.

#### Search constraints.

base object: defines the starting point of the search. The base object is a node within the DIT. scope: specifies how deep within the DIT to search from the base object, e.g.

baseObject: only the base object is examined.

singleLevel: only the immediate children of the base object are examined; the base object itself is not examined.

wholeSubtree: the base object and all of its descendants are examined.

filter: search filter on entry attributes; Boolean combination of attribute value assertions example: (&(cn=schmi\*)(!(c=de)))

#### Code example

D.

Generated by Targeteam



#### ldif - exchange format



Idif = LDAP Data Interchange Format; it is used to import and export directory information.

dn: cn=Informatik
cn: Informatik
objectclass: top

objectclass: groupOfNames

member: cn=Baumgarten,Uwe, mail=baumgaru@in.tum.de
member: cn=Schlichter,Johann, mail=schlicht@in.tum.de

. . . .

dn: cn=Baumgarten,Uwe, mail=baumgaru@in.tum.de

cn: Baumgarten,Uwe

 $modify timestamp \colon\ 20001213084405Z$ 

mail: baumqaru@informatik.tu-muenchen.de

givenname: Uwe
sn: Baumgarten
objectclass: top
objectclass: person

dn: cn=Schlichter, Johann, mail=schlicht@in.tum.de

cn: Schlichter, Johann

modifytimestamp: 20001213084406Z

mail: schlicht@in.tum.de

